



(Shree Prince Shivaji Maratha Boarding House's)  
New Institute of Technology, Kolhapur  
DEPARTMENT OF ARTIFICIAL INTELLIGENCE &  
MACHINE LEARNING  
**2025-2026**



## **International Chess Day event**

### **“CHECKMATE”**

#### **❖ Date and Duration:**

- Tuesday 21<sup>st</sup> July 2025. Duration: 300minutes (5 hrs.).

#### **❖ Participants:**

- Students of all departments
- No of Students : 35    Teaching Staff: 02

#### **❖ Chief Guest and Judge:**

- Mr. Manish Murulkar (FIDE Instructor and Senior National Arbiter)

#### **❖ Objective:**

- Encourage healthy competition, strategic thinking, and sportsmanship
- Identify the best player/team among the participants
- Serve as a qualifier for regional, national, or international championships

#### **❖ Activity Format:**

- Tables are arranged in a **circle or U-shape**.
- Each table has a chessboard with the simul master playing **White** on all boards (usually).
- The master moves from board to board making one move per visit.
- Opponents must play immediately after the master moves (no long thinking).

#### **❖ Key Outcomes:**

- Champions and top players are determined.
- Players gain insights from wins and losses, often supported by post-game analysis.



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❖ Activity Photographs:







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